



Ages 4 to 6



1 child/1 adult

THIS FUN AND SIMPLE GAME HELPS CHILDREN DEVELOP THEIR SPATIAL REASONING SKILLS.

Includes: 1 board, 6 figures, 20 double-sided cards.

Aim of the game: Reproduce what's shown on the card using real figurines.

Getting the game ready: Place the board in front of the child and talk them through the names of the figurines out loud:



The house



The giraffe



The elephant



The bush



The monkey



The coconut tree

Aim of the game:

Each card contains a picture of the 6 figurines divided into 2 rows as viewed from the front. The objective is to position the figurines on the board in the same way as they appear in the picture.



So, in this example, we can see that:

- the bush, the monkey and the coconut tree are in front, on the first row
- the monkey is in the middle, the bush to the left and the coconut tree to the right
- the house is behind the bush
- the giraffe is behind the monkey
- the elephant is behind the coconut tree

Playing the game:

The child chooses a card and places it in front of them, while the adult asks the following questions:

•
What is in front?

•
What is in the middle?

•
What is to the left/right?

•
What is behind?

When they think they've found the right position for a figurine, the child should place it on the board.

Once they've placed all the figures on the board, they should turn the card over and check if everything is where it should be!

Note: The 5 cards with a red border are more complicated. Some characters are not facing forward, but rather are pictured from the side or from behind.

