6 years and upwards

- 88 3 to 5 players
- Contents: 45 cards. 20 "cat" cards, 18 "parasite" cards (lice, fleas and ticks), 6 "insecticide" cards and 1 "shower" card.

SAKAPUSS

 \bigcirc Object of the game: To have the fewest parasites at the end of the game.

Game rules: Only some of the cat cards are used, depending on the number of players; the others are removed from the game. Ex: With 3 players, take 3 series of 4 identical cats. Shuffle the selected "cat" cards and deal them to the players. The "parasite", "shower" and "insecticide" cards are shuffled and placed face down in a pile in the centre. The object of the game is to be the first to get 4 identical cats.

The game is played in a clockwise direction. The players simultaneously take a card from their hand and pass it, face down, to the player on their left. They look at their cards then start again... until one of them obtains 4 identical cats in his hand. He then taps on the pile, and all the others do the same immediately. The last to tap takes a card from the pile and places it in front of him. There are 3 types of cards:

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the "parasite" cards: represent a number of lice, fleas or ticks.



the "insecticide" cards: when this is drawn, the player gets rid of the parasites concerned (lice or fleas or ticks), if they have any. If not, the card is returned to the bottom of the pile.

- the "shower" cards: when a player draws this card, they get rid of all their parasites.

The "shower", "insecticide" and "parasite" cards that have been gotten rid of are put back on the bottom of the pile. Beware: If the first player that tapped is mistaken and does not have 4 identical cats, they take the first 2 cards of the pile. At the end of the hand, each player keeps the parasites in their hand. Another player shuffles the "cat" cards that are dealt again and the game begins again. A game consists of 10 hands. At the end of the game, players count their parasites and the player with the fewest wins.

JECO